Subject: Renegade Resurrection 1.1 is out!
Posted by Yrr on Thu, 12 Jun 2008 18:36:44 GMT
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Hello together!

As announced earlier, the next version of Renegade Resurrection was just released!

Renegade Resurrection 1.1 is quite stable now and I finally decided to call it a 'release' version, what means that Resurrection is no longer in testing phase.

Resurrection's new launcher allows you to choose whether you want to receive alpha or beta updates of Resurrection, or just release versions which were tested by other community members.
Beginning with this release the Launcher will show you a list of changes when offering you to download a new Resurrection update.

Since the All-Seeing Eye server browser service was shut down last month (May 2008), I decided to spend Resurrection's new Launcher an ASE-like server browser. If you still see any Renegade servers with ASE, they were read from your local cache!
The result can be seen on the screenshots at the end of this post.

Sadly I have no time to rebuild and update Resurrection's website, so I cannot give you a recent and complete list of changes in Renegade made by Resurrection. I will update the website as soon as I find someone who can help me with the site.

The new version requires you to have at least .NET Framework 2.0 (client only) and Microsoft Visual C++ Runtime 9. The installer will check for these runtimes automatically and offer you to download it if you do not yet have these runtimes installed.

Downloads:
- Resurrection Client 1.1
- Resurrection Server 1.1

Greetings,
 Yrr