
Subject: Re: C++. Need help.

Posted by [reborn](#) on Thu, 12 Jun 2008 16:04:57 GMT

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I'm pretty sure he is trying to call this function:

```
float GetValue(const char* Preset) {
    float VehValue = 0;

    if (stricmp(Preset,"test") == 0) VehValue = 1;
    else if (stricmp(Preset,"GDI Harvester MP2") == 0) VehValue = 300;
    else if (stricmp(Preset,"GDI Harvester MP") == 0) VehValue = 300;
    else if (stricmp(Preset,"GDI Titan") == 0) VehValue = 700;
    else if (stricmp(Preset,"GDI Wolverine") == 0) VehValue = 300;
    else if (stricmp(Preset,"GDI Orca") == 0) VehValue = 500;
    else if (stricmp(Preset,"GDI Orca Bomber") == 0) VehValue = 500;
    else if (stricmp(Preset,"NOD Harvester MP") == 0) VehValue = 300;
    else if (stricmp(Preset,"Nod TickTank TS") == 0) VehValue = 550;
    else if (stricmp(Preset,"Nod TickTank") == 0) VehValue = 525;
    else if (stricmp(Preset,"Nod Buggy") == 0) VehValue = 200;
    else if (stricmp(Preset,"GDI Titan TS") == 0) VehValue = 600;
    else if (stricmp(Preset,"Nod TickTank TS") == 0) VehValue = 550;
    else if (stricmp(Preset,"Nod Buggy TS") == 0) VehValue = 250;

    return VehValue;
}
```

But he seems to be getting really confused.
