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Subject: Re: Roleplay2 Updates

Posted by [John McCain](#) on Tue, 10 Jun 2008 09:17:34 GMT

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HeavyX101 wrote on Sun, 18 May 2008 10:32 Can you guys please stop he fighting and stop calling me horqwer, i'm now HeavyX101. My new nick is better then that old junk name.

And i made the physics work a little bit. They wont turn my when you push them with a vehicle they will move. Any one wants the map? Just making sure so i wont upload it for nothing.

Hey your RP2 looks like something on a tight budget at some piss-poor film festival. You should work on a directors cut or something.

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