Subject: Re: Object Collision errors
Posted by Burn on Mon, 09 Jun 2008 15:48:16 GMT
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Hmm... I'm having a problem similar to that I think. I'm working on a map right now and suddenly in one room where I have desks and chairs I can walk right through everything (except the chairs, strangely enough.)

When I just hit "Make" for my map and run around all of the collision works, but now since I added paths and added those little blue houses to all my buildings, I can run through these objects. Also, I can do it only in this one area. It seems like everywhere else on the map the collision works. I don't think it's the ladders though.

Anyone have any suggestions?