Subject: Re: Renegade Comic

Posted by Veyrdite on Sun, 08 Jun 2008 05:10:14 GMT

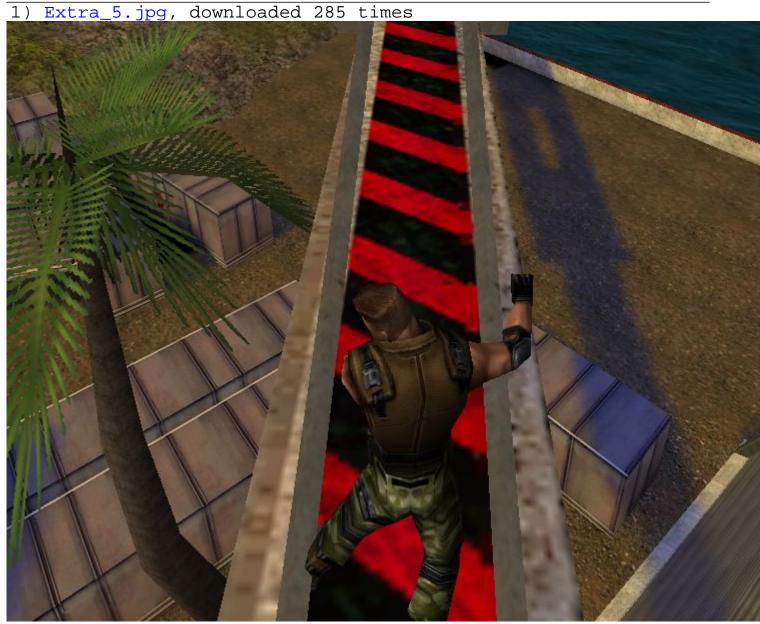
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I've finally worked out how to edit the bones to pose the characters. The file I was after was s\_a\_human.w3d under %MODDIR%\Characters.

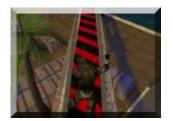
Of course all other animations become relative to this file

Expect to see posed comics soon!

## File Attachments



2) Extra\_5\_thumb.jpg, downloaded 398 times



3) Extra\_6.jpg, downloaded 304 times



4) Extra\_6\_thumb.jpg, downloaded 392 times

