
Subject: Re: Renegade Comic

Posted by [Veyrdite](#) on Sun, 08 Jun 2008 00:51:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

Notes:

Sorry I couldn't post the PNG version, but the file was too big. I could have reduced the colours but that would have ruined the whole idea of a full quality image.

All the screen-shots were taken in-game this time, as the characters weren't posable in LE. Mind you I didn't pose them, I just waited until they played one of their Loiter animations before snapping pictures.

I tried to place the engineer into the ground, but of course he wouldn't spawn so I had to photoshop his feet out.

In the first mini-frame I forced the soldier's pose by shooting him in the head (notice the cloud of blood to the right of his head) and in the second I simply killed him before snapping my shots

Again, if anyone knows what bones file I need to use/edit to pose the models, please tell me.

Below are two LE shots of this comic.

File Attachments

1) [EP04.jpg](#), downloaded 513 times

Repecoh

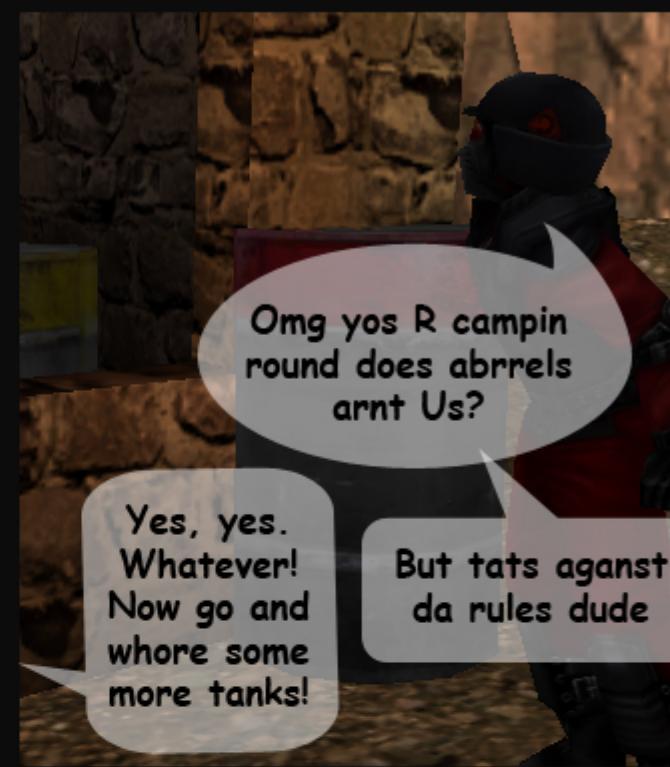
Episode 04
"Lag syndrome"



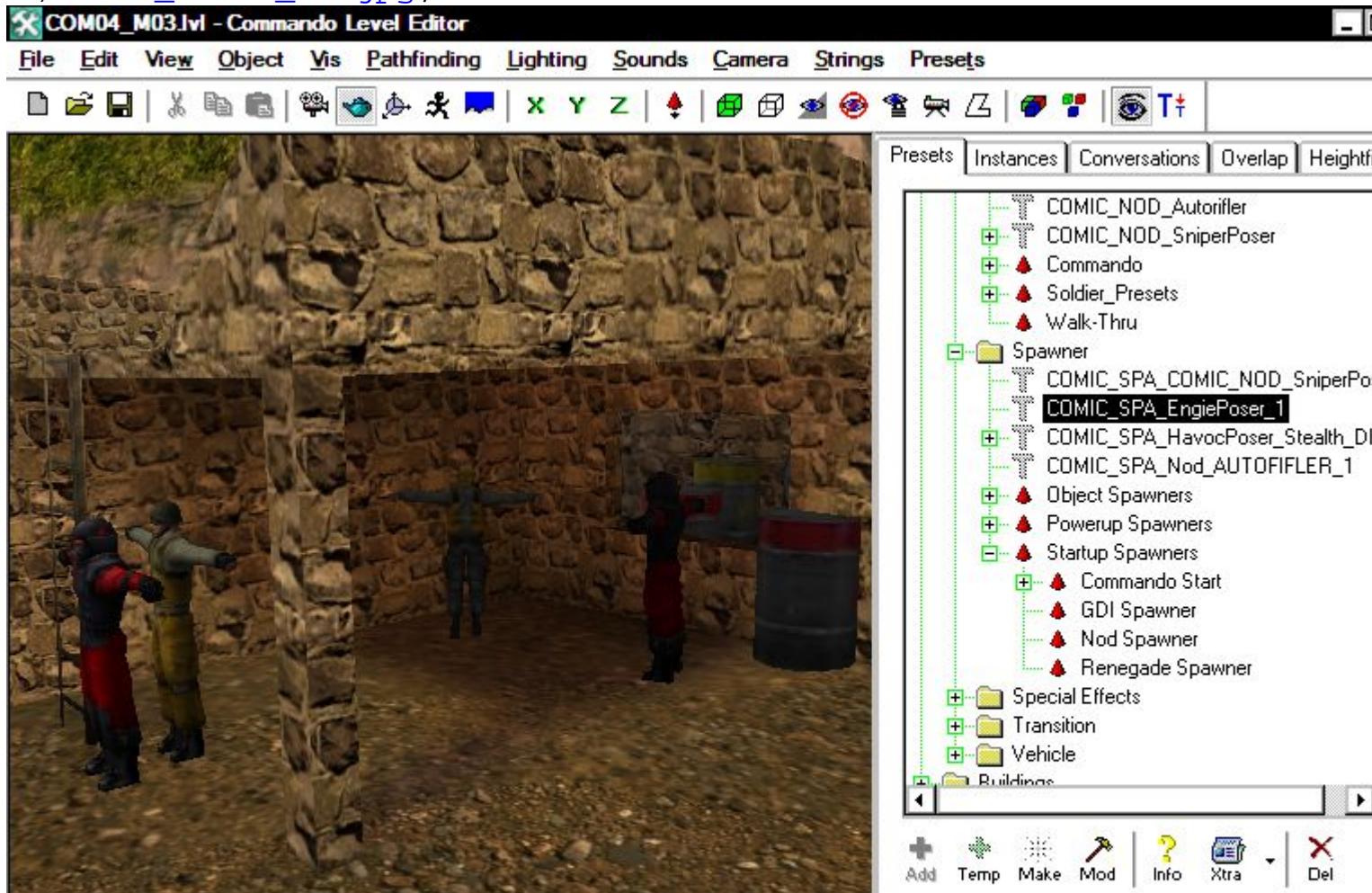
2) [EP04_HighQ.jpg](#), downloaded 163 times

Re neCOn

Episode 04
"Lag syndrome"



3) [EP04_Extra_01.jpg](#), downloaded 293 times



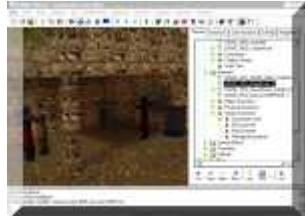
Resetting device.
Device reset completed
TimeManager::Update: warning, frame 9936 was slow (4997 ms)

COMIC

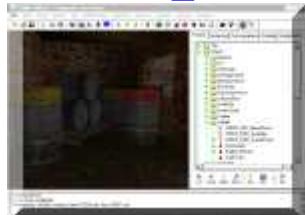
Camera (30.29,-33.57,4.51)

Frame 1 / 0

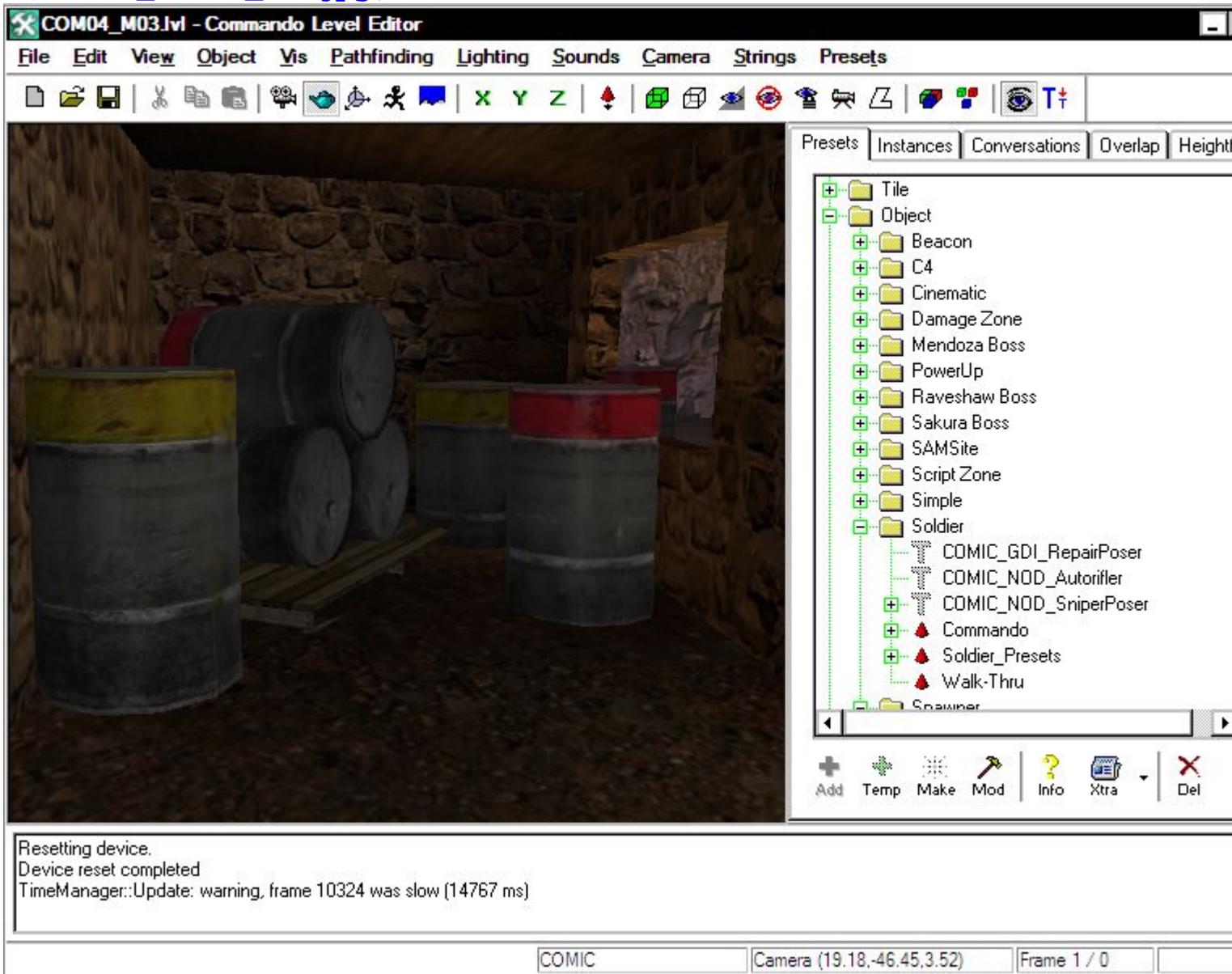
4) [EP04_Extra_01_thumb.jpg](#), downloaded 484 times



5) [EP04_Extra_02_thumb.jpg](#), downloaded 489 times



6) EP04_Extra_02.jpg, downloaded 296 times



7) Skit_03.jpg, downloaded 299 times



8) [Skit_03_thumb.jpg](#), downloaded 467 times



9) [Skit_04.jpg](#), downloaded 297 times



10) [Skit_04_thumb.jpg](#), downloaded 452 times



Page 9 of 9 ---- Generated from

[Command and Conquer: Renegade Official Forums](#)
