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Subject: Re: Something similar to renmaps.com?  
Posted by [IronWarrior](#) on Sat, 07 Jun 2008 03:42:18 GMT  
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Just to expand on what I said, I updated the Renegade Skins category with new version of files, also adding alot more each day, when am done, I plan on working on the Renegade maps.

The maps is gonna be alot of work, so I was thinking of recruiting a few new temp staff members to help with it that can follow a simple instructions and tasks, it's not a easy job, it's time comsuming work, but we have lots of guides on how to do it.

Adding a file, takes a number of steps that you gotta do before you can "click add", these are to add a map.

1. Test map online.
2. Take a clear screenshot (remove the whole hud, using a edited bandtest.dll and using hud 0 in console) that shows a good view of the map, no weapon must be in view.
3. Resize screenshot to 600x800.
4. Add watermark.
5. Make a thumbsize image, 125x100 size.
6. Make a installer for the map using winrar.
7. Upload the full size image and thumbsize image to the FTP.
8. Upload the map.
9. Make a new forum topic for the map at mp-gaming.com
10. Add the damn map to the database.

Blah, takes me about 2-3 minutes and now am thinking of adding .zip files, that is gonna increase the workload.

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