Subject: Re: Disable collision script

Posted by Veyrdite on Fri, 06 Jun 2008 10:20:31 GMT

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jonwil wrote on Thu, 05 June 2008 21:37The JFW version is an exact copy of the M00 version. Both scripts do one thing, namely calling Commands->Disable\_Physical\_Collisions.

I've had problems with the JFW version before.

Example

The m00 variant allowed me to ghost while the JFW variant didn't.