Subject: Re: Renegade X Mini-update Posted by [NE]Fobby[GEN] on Thu, 05 Jun 2008 23:00:04 GMT

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1. On Mesa, I don't like that the rocks are so Grey like that. I know you're touching the maps up (Hourglass and Field look much better), but the original has mountains that match the ground and it has a better environmental feel. If it was a Brown/Grey mix, and the dirt on the ground was darker and more Brown/less Tan, it would look alot better in my opinion. The rest of the maps seem more dark/apocalyptic, but not that one. There's a night version of Mesa in Renegade (can't remember the name). You should of went for something like that.

Except the map isn't Mesa - it's Complex.