
Subject: Re: [Request]I need to gmax models
Posted by [LR01](#) on Thu, 05 Jun 2008 15:01:39 GMT
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ErroR wrote on Wed, 04 June 2008 11:01i tried already i have w3d models but when i import them in gmax i don't get the model i get many shells of the model and no bones (some prisms only)...

ow, when it is a w3d, you can't get it back
