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Subject: Re: Animation

Posted by [Samous Mods](#) on Thu, 05 Jun 2008 05:32:41 GMT

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Hades wrote on Wed, 04 June 2008 08:20: Is there anyway to attach a Firing animation, like say The Rocket Trail to a pistol (example btw I'm not gotta attach a rocket trail to it) pistol bullets have invisible projectiles and havent any mesh or emitter effects, so no

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