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Subject: Re: Renegade X Mini-update

Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 04 Jun 2008 18:54:08 GMT

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Sir Kane wrote on Wed, 04 June 2008 13:31 Looks pretty good, but: does it support cloaking yet?

Yes. The coding regarding stealth is completely finished and working ingame, so right now the cloaking works the same way it does in Renegade.

We've taken some of the suggestions for the HUD in this thread and will be revising the current HUD.

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