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Subject: Re: Questions

Posted by [Veyrdite](#) on Sat, 31 May 2008 10:07:01 GMT

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Renhelp FAQ pageHow many Bones can a model have?

There is a max of 4 engine bones and 4 rotor bones. Greg never saw the need for more than two so he probably coded it to support a max of 4 just to be ready for those crazy designers and artists

<http://www.renhelp.net/index.php?mod=FAQ>

According to this text it seems a vehicle can only have 4 wheels, but I believe "cosmetic" ones that do not work as real wheels do not apply to this rule.

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