Subject: Questions Posted by LR01 on Wed, 28 May 2008 09:44:29 GMT View Forum Message <> Reply to Message

- 1. How many Positions/Wheels bones can a vehicle have?
- 2. How do I make a texture have transparent color? (and then not the add shader)
- 3. How do static mesh get shadow?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums