
Subject: Re: How to make Mr. Tickle's playable?
Posted by [Spyder](#) on Wed, 28 May 2008 06:42:19 GMT
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rrutk wrote on Mon, 21 April 2008 15:44 just realized, that he get stuck all the time if he is to close at the PT.....thats the reason for the problem.

is this fixable?

Yes it is fixable...sort of.

I had the same problem with my server side mod, and the only solution seems to be this: STAND FURTHER AWAY FROM THE PT!!!
