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Subject: Re: Fartilleries

Posted by [GEORGE ZIMMER](#) on Tue, 27 May 2008 03:08:09 GMT

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If you're unable to take out an arty and a technician, then you're probably an idiot. Even an unorganized team can be organized if you help THEM instead of constantly asking for help. People rarely realize that they're not the fucking GDI general when it comes to situations like that. That's part of the reason why people outright fail in public servers.

Two ramjets can pick off its health easily enough, and probably get a good amount of points along the way (Even with pointfix... Repairs=more points, so yeah). And if you're lucky, you may be able to take out the tech before the art, making your job easier.

As said before, there's a dickton of things you can easily do, they just require two people... Just like how a tech'd arty requires two people.

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