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Subject: Re: SCUD Storm

Posted by [cnc95fan](#) on Mon, 26 May 2008 22:43:46 GMT

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Zion Fox wrote on Mon, 26 May 2008 17:37

You don't exactly know what goes on in the AR dev team, so don't get too cocky. Not sure what you mean by that. The point is, he "dug" up old mod files. No problem there, so what is the problem with me and Zack and the rest of the BFD team remaking this game? We got a 24/7 server up yesterday, and have already had 20 players, though of course all were invited and the server needs major fixing.. I.e the scripts and scripts2.dll files need to be put in the server dir.

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