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Subject: Re: Look!

Posted by [Samous Mods](#) on Mon, 26 May 2008 05:52:43 GMT

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nopol10 wrote on Sun, 25 May 2008 20:11DL link for the normal maps:

<http://www.mediafire.com/?10egthfem2t>

Put the .mix file and the attached shaders.sdb into the data folder.

The Nod APC and the Nod Harvester's normal maps are screwed up because they share the same material names as their GDI counterparts...

Enjoy!

thank you for download link, but unfortunately i still havent sun reflections or any other new effects on tanks (like on your screenshot) very sad

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