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Subject: Re: Look!

Posted by [Samous Mods](#) on Sun, 25 May 2008 10:12:08 GMT

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Slave wrote on Sun, 25 May 2008 04:22The ati tool runs by itself.

You give it a tga texture, it gives you a tga normalmap.

Yes but when i convert back tga to dds, (tga already got that blue-white negative collor) and try to test it ingame, i see same weird collor and no reflection or anything (my tank screenshot). But np, im sure noone not gona share that feature anyway.I just noticed Nopol's effect, nothing more...

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