
Subject: Re: Look!

Posted by [Samous Mods](#) on Sat, 24 May 2008 13:41:03 GMT

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Saberhawk wrote on Sat, 24 May 2008 01:07E3 Beta M01.mix wrote on Fri, 23 May 2008 22:29hmm nice, did someone gona share that shaders.dll?
Or maybe its dazzle?

Nobody is going to share that shaders.dll, it's the STOCK one. He just defined a shader for those objects and made the normal maps...
dont understand it, sorry, explain?
and this AMD tools is bullshit
