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Subject: Re: Wireframe Mode C++

Posted by [Zion](#) on Mon, 19 May 2008 23:09:59 GMT

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SSnipe wrote on Mon, 19 May 2008 00:47:11)how can you make it so only your charecter goes into that mode?

That's not possible, the graphics engine doesn't support that. Many graphics engines don't support wireframe for particular models, all the code is telling the engine to do it miss out the step the engine takes to fill in the polygons.

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