i did that and still having the problem im going to the 0,0,0

also how can i change the info command to send A PM to the person who did the command on a player?

like

SSnipe !info ren00b

then pms me his info

i got the part to use the command ON a player
GameObject *obj = Get_GameObj_By_Player_Name(Text[1].c_str());

and changed it to
Console_Input(StrFormat("ppage
but not working