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Subject: Re: Script Request

Posted by [\\_SSnipe\\_](#) on Sun, 18 May 2008 10:06:06 GMT

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reborn wrote on Sun, 18 May 2008 03:00SSnipe wrote on Sun, 18 May 2008 05:57reborn wrote on Sun, 18 May 2008 02:48Tanks do have bones.

where can i find the names of the bones in which tanks?

Open the .w3d file up in w3d viewer.

does it also apply for models? like the agt model found inside buildings.ini?

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