Subject: Re: !spec script release Posted by HeavyX101- Left on Thu, 15 May 2008 19:43:20 GMT View Forum Message <> Reply to Message

I just copy and paste the first code into C++ and then save is as "gmscripts.cpp" and then copy paste the second code into a completely new c++ file and then save it as "gmmain.cpp" And i didnt get the last part. (Is this code for renegade or fds?)

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