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Subject: Re: Script Request

Posted by [EA-DamageEverything](#) on Wed, 14 May 2008 22:16:41 GMT

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A helpful resource getting some values for the weather is LevelEdit. Make a new mod package, place a .lvl file into the levels dir and load up your mod.

The rest is shown in the picture. In LE click on EDIT -> Background settings and fiddle around with the values.

BTW back to the fog crate, I can help you with that. Thanks to Reborn, it's quite easy to create one based on his code.

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File Attachments

1) [weather.jpg](#), downloaded 367 times

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