

---

Subject: Re: Hud

Posted by [DL60](#) on Wed, 07 May 2008 19:23:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Okay lets define skin = texture for this topic.

Everything is right when you define it as right. So it's right from now on (for this topic).

Edit: Btw a cheat is an unfair advantage. In my eyes these buildinglivebars and bright skins aren't a real unfair one.

Especially when you think about the kind of release. Everybody can use it on RenCom servers ONLY on renCom servers. It will NOT be possible to modify it, play somewhere else with it, to look up the code or the hud.ini commands of it.

---