
Subject: Display string on MessageBox

Posted by [rrutk](#) on Wed, 07 May 2008 18:58:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

I want to have a string displayed on MessageBox, if something from the vehicle preset tree is damaged/killed.

These damage reports seems not to be used by the system.

Tried it with

- JFW_Damaged_Send_Custom +

- JFW_Console_Input_On_Custom msgt 1 255,255,255 Warning - GDI SAM Site under attack.

, but this crashes the game.

This is strange, because "msgt 1 255,255,255 Warning - GDI SAM Site under attack." works while manually entered into the console.
