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Subject: Re: Hud

Posted by [reborn](#) on Wed, 07 May 2008 06:58:57 GMT

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It's deffinatly making already accessable information allot more easier to access whilst in combat. It is an advantage over other players in that respect I suppose... Especially the harvester health. I mean, you can't access that info by pressing "k". That part is deffinatly a little cheeky at the very least.

I would feel allot more comfortable if it didn't display the harvester health.

But pretty nice hud, and good job on making it. It must be pretty satisfying

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