Subject: Re: Hud Posted by <u>SSnipe</u> on Tue, 06 May 2008 14:03:03 GMT View Forum Message <> Reply to Message

pe21789 wrote on Mon, 05 May 2008 05:38 ChangeList: - Fixed a memleak in shaders.dll from scripts 3.44.

what memory leak is that? something we should know about?