Subject: Re: UVW unwrapping-GmaX loads texture only once Posted by Veyrdite on Tue, 06 May 2008 11:05:30 GMT View Forum Message <> Reply to Message

I've found the only way is to make a new texture name each time and apply it each time. There has to be a auto-reload option somewhere! Can anybody help?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums