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Subject: Re: Playing as Team Mutant

Posted by [rrutk](#) on Sat, 03 May 2008 12:41:26 GMT

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yes, i think, it should be definitely worth some effort on working out the thing.

would be nice playing with either 3 teams ore the possibility to buy at the science lab gdi or nod mutants.

if it is possible to change complete PT logic with scripts, it should also be possible to set up the mutant thing.

but the missing nod code needs to filled in.

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