

---

Subject: Re: A note to all of renegade's texture designers

Posted by [Stefan](#) on Tue, 29 Apr 2008 22:12:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

cough6400x6400texturecough

texture was around 120mb in TGA format, model has about 4000 polygons.

ingame screenshot is a bit dark but it's the same texture as seen on screenshot 1