
Subject: Re: Inserting Reborn weapons into Renegade
Posted by [_SSnipe_](#) on Mon, 28 Apr 2008 17:22:34 GMT
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IronWarrior wrote on Mon, 28 April 2008 10:16Woo hold on people.

You do not have to rename the files for them to work in Renegade, just locate all the files needed for a weapon and just dump them in /data, things like the rifle, pistol, sniper rifles and a dozen more will work fine.

The Reborn only weapons like the uzi will not work, as the file names don't match up, these "Reborn" only weapons will have to be renamed and whatever else.

I been using Reborn weapons in Renegade for like forever.
then can u give me and everyone else whos been asking how to do it if only one person could show use steps cause me and like many others dont know how to use gmax or renx or hex editor...so please help
