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Subject: Re: A few questions

Posted by [Lone0001](#) on Sun, 27 Apr 2008 03:55:22 GMT

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Well I'll see if I can answer some of these questions.

1. don't have a clue tbh sorry.

2. Look on the support forum of the lua plugin you can find many bits of code(many working ones also) there.

3. That would be the lua plugin for SSGM(  
<http://products.dcomproductions.net/LuaPlugin/LuaPlugin-3.1.zip> ) support forum here:  
<http://forums.dcomproductions.net/viewforum.php?f=14&sid=595b0a0463f19309a9c35a6a012895cc>

4. Download the Blank Intel Server.dat and replace your current server.dat it includes a few quite useful things including the fix so you don't even need the +multi you can find it here:  
<http://www.blackintel.org/files/blackintel.server.dat.zip>

5. If it is hosted on your computer it won't show on your computer either use another computer, direct connect to it, or use WOL(XWIS).

6. No I don't think so.

7. There are a few things here for the FDS:  
[http://renegadewiki.com/index.php?title=Useful\\_Programs](http://renegadewiki.com/index.php?title=Useful_Programs) and here:  
<http://game-maps.net/index.php?action=category&id=100>

8. See #2.

9. I don't know too much about making a server on GSA try using WOLSPY.

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