Subject: Re: Poly Amount

Posted by Canadacdn on Fri, 25 Apr 2008 02:15:12 GMT

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Jerad Gray wrote on Wed, 23 April 2008 22:55Dthdealer wrote on Wed, 23 April 2008 17:20Does RP2 use VIS? If not then I'm bloody amazed.

I destroyed RP2's vis for the next release when Canadacdn wasn't looking. Because if your map doesn't have a complete vis it just makes it run worse.

RP2 never used VIS, and the next version won't use any either. It wouldn't work on a map like it.

Jerad, that "VIS" you mentioned, I am unsure how that got there as RP2 doesn't even have any VIS sectors.