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Subject: Re: Vista

Posted by [Goztow](#) on Thu, 24 Apr 2008 10:35:06 GMT

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If the FPS constantly changes from 59 to 55 to 52 to 53 to 58 to 54 to ... that could explain the lag spikes; For the rest, i'm a bit out of ideas :-S. "Warping" is typically a bandwidth problem. Maybe you could switch the port of your router and/or some cables as test? It's surprising, however, that other games wouldn't have the same problem then.

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