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Subject: Re: Isellveh

Posted by [HeavyX101- Left](#) on Thu, 24 Apr 2008 00:03:32 GMT

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Canadacdn wrote on Wed, 23 April 2008 18:42I'm seeing problems with this. Couldn't someone sell their vehicle before it is killed? Getting money and denying the other player points?

umm

that is no big deal if the code contains this

E.g

Medium Tank

300 health

300 armor

800 credits cost

if sell credits =  $800/2=400\$$

Light tank damaged Medium tank

medium tank - 300 armour

= sell credits = 200\$

sorry but that is how i could explain

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