
Subject: Re: Faction HUDs

Posted by [The Executor](#) on Wed, 23 Apr 2008 17:34:09 GMT

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so like instead of the main hud, cnc_hud.dds there would be like a team hud attached to each nod and gdi character? Like cnc_hud_nod.dds and cnc_hud_gdi.dds? that is possible with a JFW script. Something like JFW_Set_Player_Hud or something like that.
