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Subject: Re: Poly Amount

Posted by [cnc95fan](#) on Sat, 19 Apr 2008 19:46:27 GMT

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It's not the maximum, but it's what's recommended. OWA sent me this list a few days ago-

Characters: 4000

Vehicles: 3000 - 5000

Buildings Exterior: 5000

Buildings Interior: 5000

Static objects/map objects: 2000 max

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