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Subject: Re: Directly manipulate col-settings in w3d?

Posted by [LR01](#) on Sat, 19 Apr 2008 08:12:53 GMT

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rrutk wrote on Sat, 19 April 2008 04:49: Is there a way to directly change collision settings of meshes in the w3d-file?

In w3d-viewer it seems to be possible to SEE each setting, but not to change?

well, maybe that is why they called it w3d-viewer?

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