Subject: Re: Target Aim Lasers [help]
Posted by Samous Mods on Fri, 18 Apr 2008 15:49:07 GMT

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danpaul88 wrote on Fri, 18 April 2008 08:54We know, and as has been mentioned before, you can't. It's a hardcoded part of the engine.

Disclaimer: And before people start going on about 'you can if you hex edit this and hook that etc' I am talking about the normal methods such as model replacement and texture replacement etc. Of course it's (probably) possible with some code hooking and such if you have the skill and patience to do that.
ok them , very sad, i just trying to improve damn ren engine a little
and yes, i talked about "texture replacement"