
Subject: Re: Please: can someone convert these models into *.gmax

Posted by [Jerad2142](#) on Fri, 18 Apr 2008 13:51:31 GMT

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Oblivion165 wrote on Thu, 17 April 2008 19:21 Why would you be using max 9? W3D tools are only supported on Max 7 SP1 and Max 8.

Probably like me he already bought max 9, and doesn't really want to go off and buy max 8 just to import a few models, so hopefully someone can convert those models for him so he can work on them in max 9, then export them to .3ds, import them into RenX, then export them into .w3d.
