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Subject: Re: MP games like renegade?

Posted by [BOINKNESS](#) on Thu, 17 Apr 2008 03:36:34 GMT

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[NEFobby[GEN] wrote on Wed, 16 April 2008 21:35]Chuck Norris got it right.

It's actually uncommon for a community from a game that had poor sales is still around, with things like regulators, mods, patches, anti-cheat systems, etc. Renegade never sold too many copies, but it has such a dedicated fanbase, which has outlived so many others games.

Just shows you that gameplay alone can carry a game community a long way.

Perfectly stated.

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