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Subject: Re: MP games like renegade?

Posted by [nopol10](#) on Wed, 16 Apr 2008 12:19:07 GMT

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EvilWhiteDragon wrote on Wed, 16 April 2008 16:05 In my opinion, Renegade doesn't need mods to survive. Hell, though mods are fun, it would be better if they didn't exist. This may sound weird, but take in to consideration that everyone that plays a mod:

1. has Renegade
2. does not actually play renegade.

for this reason we could argue that mods actually causes the community to split and thus will further increase the chances of it dieing.

Note that I am not saying that the mods are bad or anything, they are surely enjoyable for one or two times (IMHO), but still...

That is quite true. You can already see this from the way APB players refer to Renegade (Renegay?). Some people are just obsessed with the mods (actually, there's only one big mod out now).

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