Subject: Weapon special effects help assiocated with RxD Pimp guns Posted by Alexis on Tue, 15 Apr 2008 21:11:01 GMT

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Hi all Ive been wondering on the Pimp guns on RxD how did they change the damage and how they changed the certain parts of colors (thats prob obv but i still want to know) and most important the main question i want to know is the cool special effects like when u shoot a grenade and it makes that big blue/purple/green explosion and the tib fletch gun go slow and really long range any help would be great thanks