
Subject: Re: Damage Emitters Vehicles initial stage
Posted by [rrutk](#) on Mon, 14 Apr 2008 22:16:16 GMT
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I mean damage emitters, where the smoke and the fire come out of the vehicle if it is damaged!!

well, the standard-renegade-vehicle have damage-emitters too! so it should be no problem....?

there are also a lot of tutorials for this, which I followed.

Like I said, they work, but are activated on delivery (and in w3dviewer too), which is very strange.
