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Subject: Re: Vechile/Harvester Help

Posted by [Jerad2142](#) on Mon, 14 Apr 2008 15:06:02 GMT

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Lol, he means he has been using that tutorial, and he is stuck.

Okay Alexis, make sure that the car object thingy is rotated to be facing the exit of the weapons factory, make sure that it is not stuck in the floor. Also make sure that it is in the build zone and has waypaths that exit straight out from that zone, then turn to different directions once they are a reasonable distance away from the weapons factory.

If that did not help you, check and see if the harvester has adiquit wall clearence, and if thats not it make sure that its the build vehicle zone place in the weapons factory, because if its a tib zone... lol.

Hope that helps!

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