Subject: Re: Texture Rotation of Treads (Tank-Tracks) Posted by Gen\_Blacky on Sun, 13 Apr 2008 03:53:27 GMT View Forum Message <> Reply to Message

Slave wrote on Sat, 12 April 2008 20:48As far as I'm aware it allows you to weld vertexes to bones, so parts of your model stretch in respect to those bones. Stuff like suspensions, and the bulletbelt on top of the humvee.

thats what i ment

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