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Subject: Re: Code/Source Request Crates  
Posted by [reborn](#) on Sat, 12 Apr 2008 09:06:14 GMT  
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I haven't looked, but you can't actually set the health of a player to higher than what his max health is. If the God crate is trying to set the health to 1000 or something, but the preset's current max health is 150 then it won't work.  
You can however set the max health, so you would have to set the max health to 1000 first then set health to 1000.

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