

---

Subject: Re: C&C City2

Posted by [Herr Surth](#) on Thu, 10 Apr 2008 15:48:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

DeathLink6.0 wrote on Thu, 10 April 2008 10:45Quote:creating an imbalance

City has that one too. Every map has horrible imbalances ^ but I think I avoided bigger ones than that one. In Addition I don't know how to influence the first spawnpoint

You cant justify imbalance by more imbalance lol. If its not possible, just make it spawn there every time

---